

..	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
1	BRS	L1	6	(low near2 voltage\$1 near3 compar\$4) same (high near2 voltage\$1 near3 compar\$4) same (noise near3 detect\$4 or error near3 detect\$4 or noise near3 calculat\$4 or noise near3 determin\$6 or error near3 calculat\$4)	USPAT; US-P GPUB	2003/11/20 13:35	
2	BRS	L2	0	6404976.URPN.	USPAT	2003/11/20 13:30	
3	BRS	L3	8	("4594618"   "4680648"   "4691256"   "4870510"   "5272542"   "5383067"   "5519549"   "5539340").PN.	USPAT	2003/11/20 13:30	
4	BRS	L4	169	(voltage\$1 near3 compar\$4 or amplifier\$3 near3 compar\$4 or differential near2 amplifier\$1.near4 compar\$4) same (high\$3 near2 voltage\$1 or low\$3 near3 voltage\$1 or high\$3 near3 "Vref" or low\$3 near3 "Vref") same (noise near3 detect\$4 or error near3 detect\$4 or noise near3 calculat\$4 or noise near3 determin\$6 or error near3 calculat\$4)	USPAT; US-P GPUB	2003/11/20 14:22	
5	BRS	L5	0	6404976.URPN.	USPAT	2003/11/20 13:53	
6	BRS	L6	8	("4594618"   "4680648"   "4691256"   "4870510"   "5272542"   "5383067"   "5519549"   "5539340").PN.	USPAT	2003/11/20 13:53	
7	BRS	L7	6	5539340.URPN.	USPAT	2003/11/20 13:56	
8	BRS	L8	3	("4574206"   "4924483"   "5003196").PN.	USPAT	2003/11/20 13:58	

	Error Definition	Er ro rs
1		0
2		0
3		0
4		0
5		0
6		0
7		0
8		0

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
9	BRS	L9	2	5909414.URPN.	USPA T	2003/11/20 14:15	
10	BRS	L10	2	("4669072"   "4789974").PN.	USPA T	2003/11/20 14:16	
11	BRS	L11	233	(voltage\$1 near3 compar\$4 or amplifier\$3 near3 compar\$4 or differential near2 amplif\$4 or amplif\$4 near2 compar\$4) same (high\$3 near2 voltage\$1 or low\$3 near3 voltage\$1 or high\$3 near3 "Vref" or low\$3 near3 "Vref" or maxim\$3 near2 voltage\$1 or minim\$3 near3 voltage\$1 or "Vmax" or "Vmin" or high\$1 adj1 voltage\$1 near2 reference or low\$3 adj1 voltage\$1 near3 reference\$1 or "Vhigh" or "Vlow") same (noise near3 detect\$4 or error near3 detect\$4 or noise near3 calculat\$4 or noise near3 determin\$6 or error near3 calculat\$4)	USPA T; US-P GPUB	2003/11/20 14:42	
12	BRS	L12	9332	(alarm\$3 or indicat\$4 or flag\$4) near4 (noise near2 error\$6 or noise near2 detect\$4 or error\$6 near3 detect\$\$ or error\$6 near3 calculat\$4 or error\$6 near3 determin\$6 or noise near2 calculat\$4 or noise near2 determin\$6)	USPA T; US-P GPUB	2003/11/20 14:41	
13	BRS	L13	22	11 and 12	USPA T; US-P GPUB	2003/11/20 14:32	

	Error Definition	Er ro rs
9		0
10		0
11		0
12		0
13		0

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
14	BRS	L14	33824	alarm\$3 or indicat\$4 or flag\$4) same (noise near2 error\$6 or noise near2 detect\$4 or error\$6 near3 detect\$\$ or error\$6 near3 calculat\$4 or error\$6 near3 determin\$6 or noise near2 calculat\$4 or noise near2 determin\$6	USPAT; US-P GPUB	2003/11/20 14:31	
15	BRS	L15	78	11 and 14	USPAT; US-P GPUB	2003/11/20 14:32	
16	BRS	L16	51	(alarm\$3 or indicat\$4 or flag\$4) same 11	USPAT; US-P GPUB	2003/11/20 14:41	
17	BRS	L17	18	12 and 4	USPAT; US-P GPUB	2003/11/20 14:42	
18	BRS	L18	169	11 and 4	USPAT; US-P GPUB	2003/11/20 14:42	
19	BRS	L19	10	11 and 375/\$.ccls.	USPAT; US-P GPUB	2003/11/20 14:43	
20	BRS	L20	16	11 and 324/\$.ccls.	USPAT; US-P GPUB	2003/11/20 14:43	
21	BRS	L21	11	11 and 330/\$.ccls.	USPAT; US-P GPUB	2003/11/20 14:43	
22	BRS	L22	12	11 and 340/\$.ccls.	USPAT; US-P GPUB	2003/11/20 14:44	
23	BRS	L23	21	11 and 327/\$.ccls.	USPAT; US-P GPUB	2003/11/20 14:44	
24	BRS	L24	64	19 or 20 or 21 or 22 or 23	USPAT; US-P GPUB	2003/11/20 14:46	

	Error Definition	Er ro rs
14		0
15		0
16		0
17		0
18		0
19		0
20		0
21		0
22		0
23		0
24		0

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
25	BRS	L25	160	(high\$3 adj3 low\$3 or low adj3 high\$3) same ( voltage\$1 near2 detect\$4 or voltage\$1 near3 compar\$6 or voltage\$1 near2 detect\$4 or voltage near2 difference) same (error\$1 near3 detect\$4 or error\$1 near3 calculat\$4 or error\$1 near3 determin\$6 or error\$1 near2 generat\$4 or noise near2 detect\$4 or noise near3 calculat\$4 or noise near3 determin\$6 or noise near2 generat\$4)	USPA T; US-P GPUB	2003/11/2 0 14:51	

	Error Definition	Er ro rs
25		0